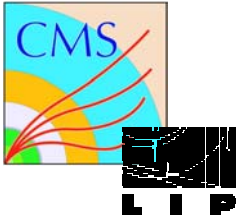


Data Concentrator Card for ECAL

• Presentation Outline

- **ECAL Data Volume and Raw Data generation**
- **DCC Conceptual Design**
- **Modeling and Simulation of the Hardware**



DCC TEAM

DCC Requirements

João Varela



ECAL Raw Data Simulation

Nuno Almeida



Modelling and Hardware Simulation

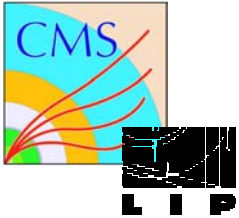
António Correia, Pedro Machado, Pedro Moura, Vasco Bexiga,
Isabel Teixeira



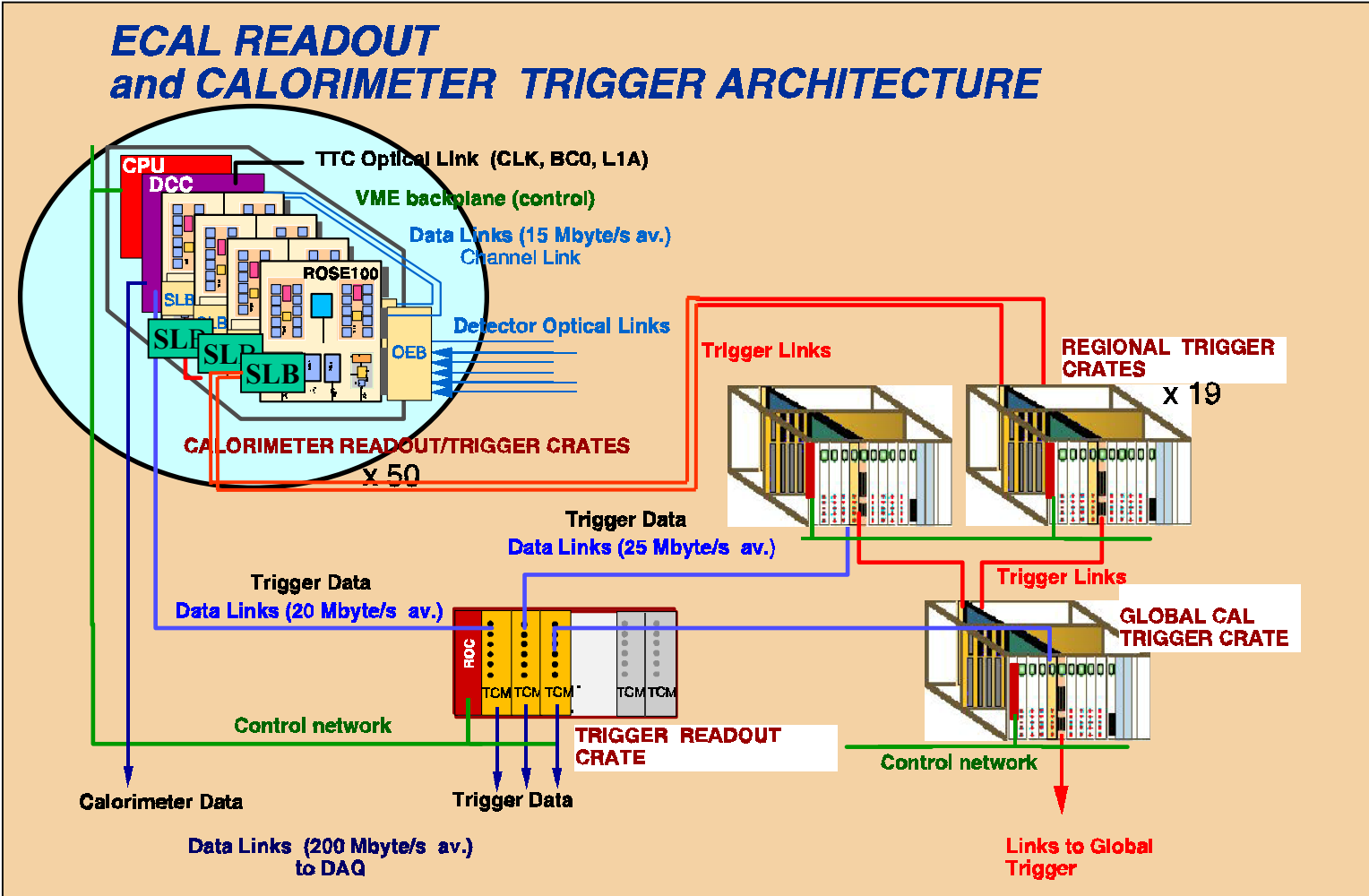
DCC Design and Conception

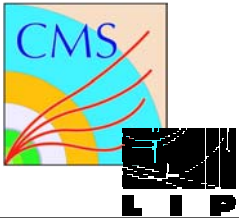
José C. Da Silva



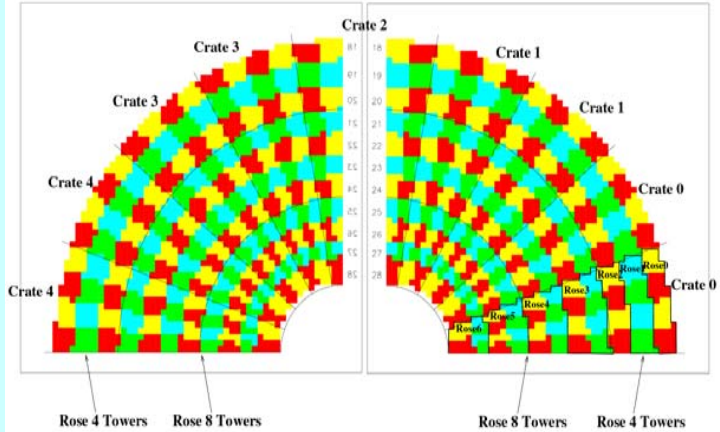
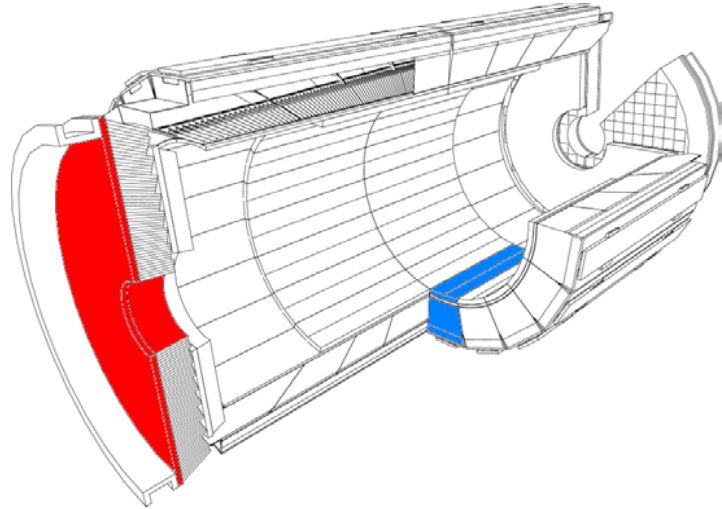


ECAL Readout Architecture





ECAL Geometry and Readout Hardware

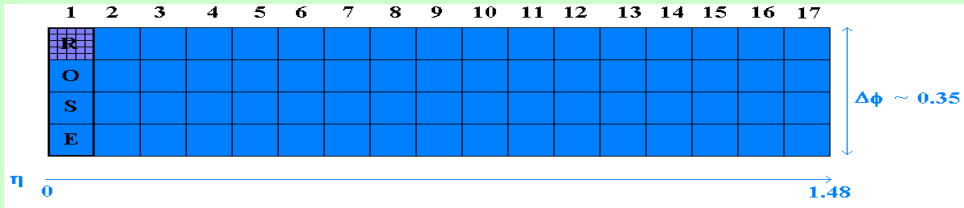


ENDCAPS :

Each trigger Tower will have a variable number of crystals. In order to optimize links capabilities, each ROSE board will handle a variable number of Trigger Towers (4,6 or 8)

Due to electronic tests and geometric constraints, there are 2 kinds of DCC, handling 7 (DCC1) or 14 (DCC2) ROSE modules

In the endcaps there will be in total 20 DCC : 16 DCC1 and 4 DCC2.

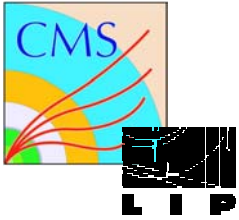


BARREL :

Each ROSE handles 4 consecutive Trigger Towers in phi (100 crystals).

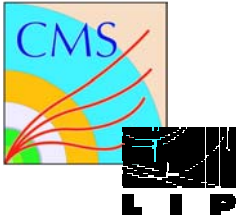
Each DCC handles 17 consecutive ROSE modules in eta what corresponds to one Supermodule , or one ECAL Crate.

There will be 36 DCC modules (18 per half-barrel)



Raw Data Simulation Conditions

- **Signal input: jets $50 < p_t < 100$ GeV, at high luminosity ($L \sim 10^{34} / \text{cm}^2 / \text{s}$) corresponding to ~ 17 pileup events/crossing**
- **Full ECAL Detector Simulation was performed using ORCA (Object Oriented Reconstruction for CMS Analysis) version 4_4_0_optimized.**
- **ECAL raw data was simulated with an additional developed File Data Package**
- **Simulation of ECAL Data Volumes was performed for various scenarios of zero suppression and tower selective readout.**



ECAL Selective Readout

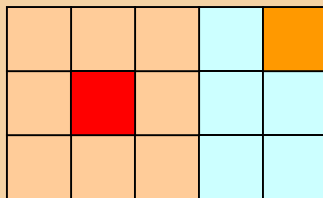
•Target Data Volumes tranfered to DAQ are 1MB for the total data event, being 100 KB reserved to ECAL (~2KB per DCC). Full ECAL data readout imply an ECAL data volume of 1.86MB per triggered event.

•Selective Readout tecniques must be applied to achieve a reduction factor of ~20 in ECAL data:

Zero Supression

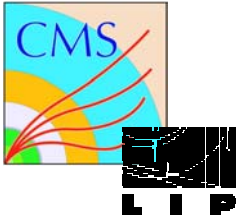
Supression of crystals with energy lower than 2σ
 ~ 60MeV (Barrel) and ~ 300 Mev(EndCaps)

Tower Selective Readout

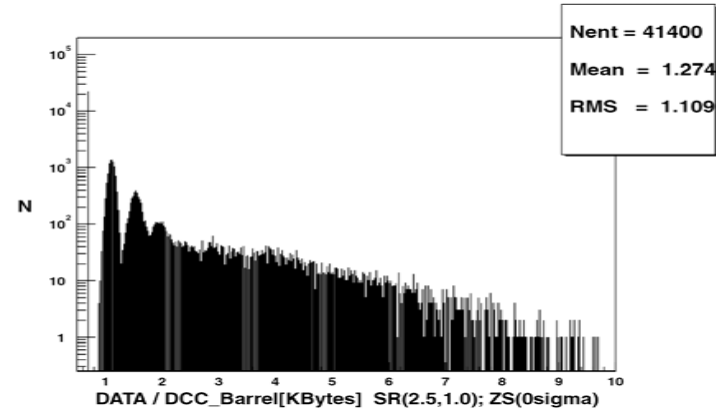
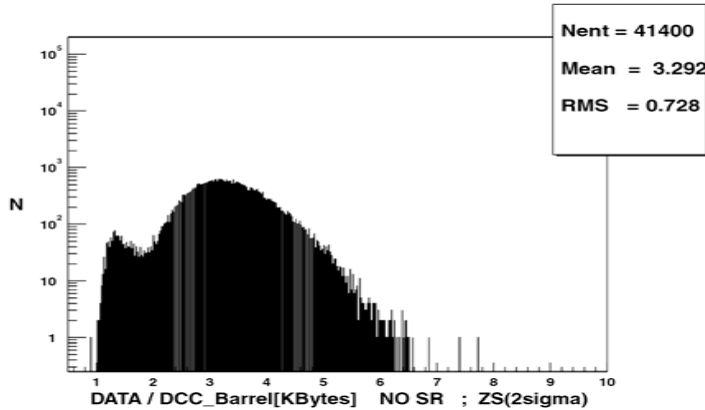
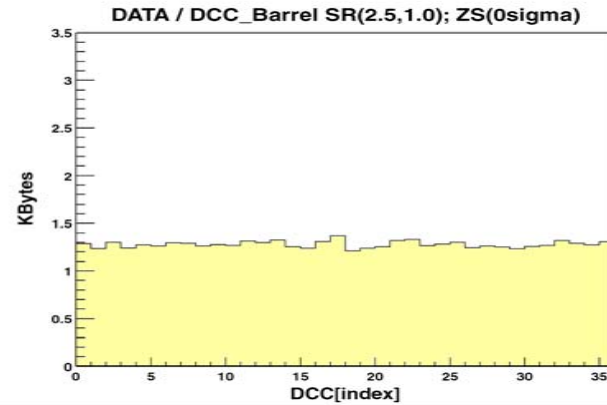
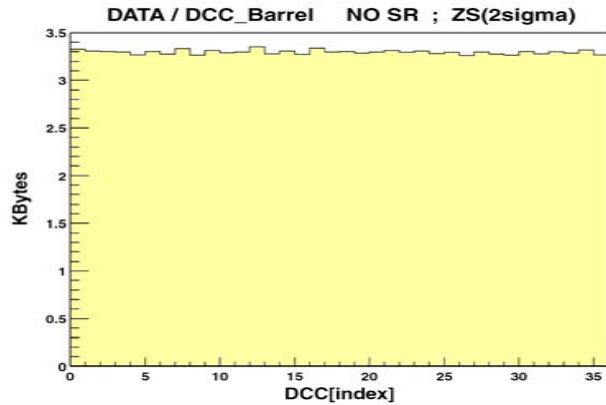


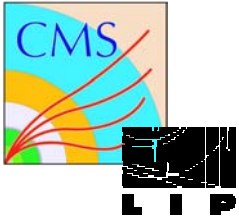
CENTER → $E_t > H_{TH}$
SINGLE → $H_{TH} > E_t > L_{TH}$
NEIGHBOUR → $E_t < L_{TH}$
NOTREAD → $E_t < L_{TH}$
 and not neighbour....

$H_{TH} \sim 2.5 \text{ GeV}$
 $L_{TH} \sim 1.0 \text{ GeV}$

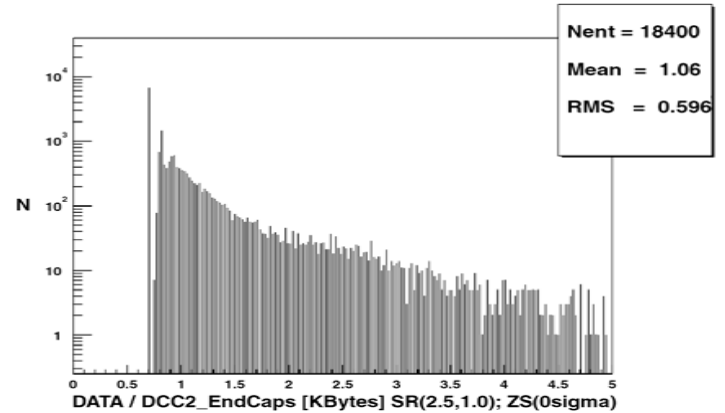
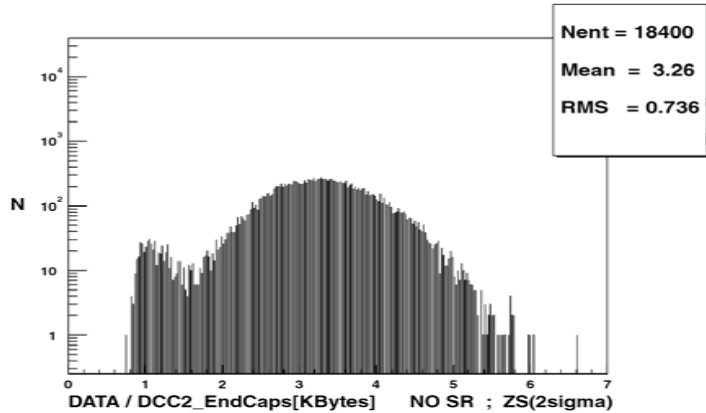
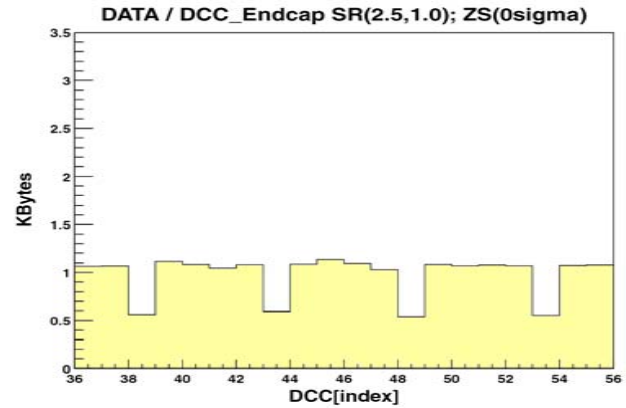
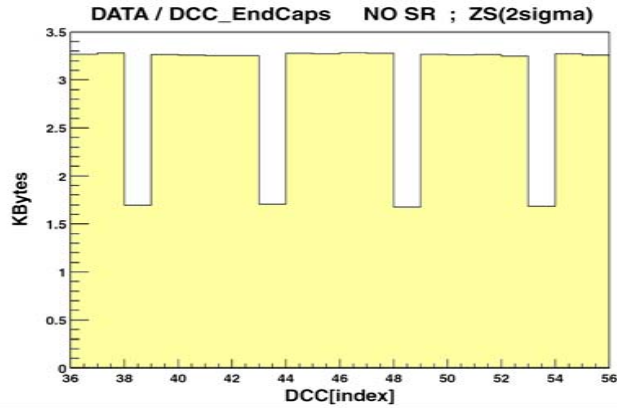


Barrel DCC Event Size

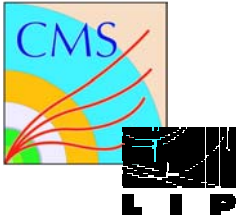




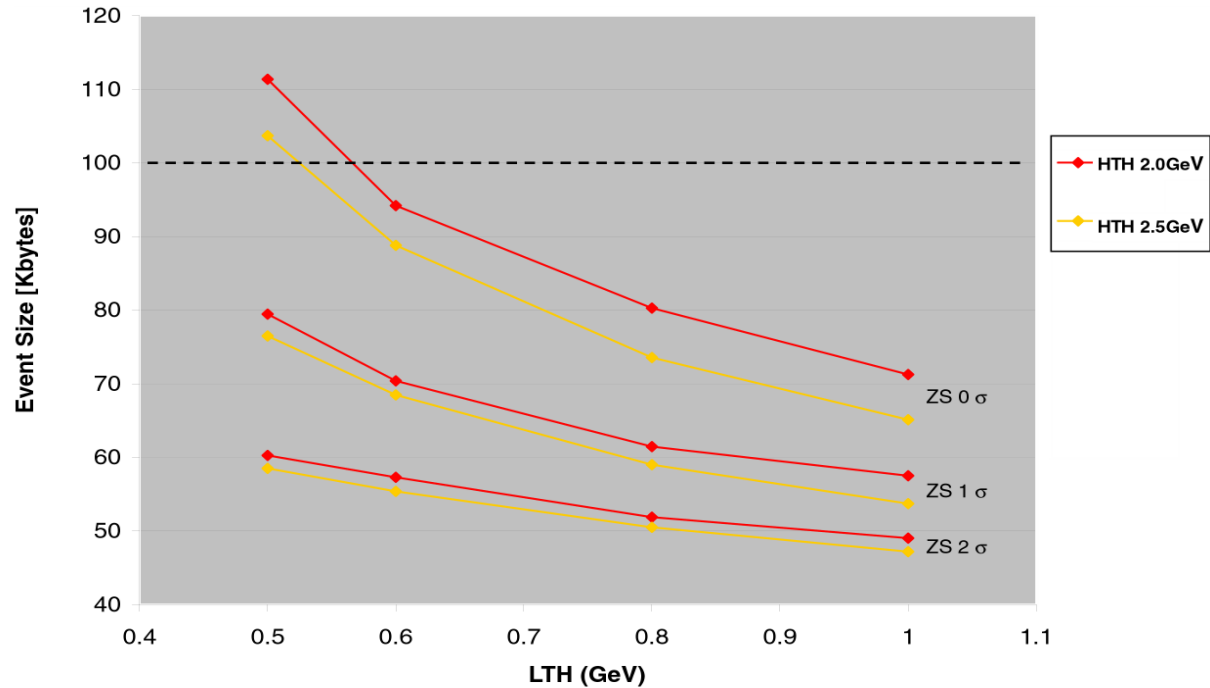
Endcap DCC Event Size



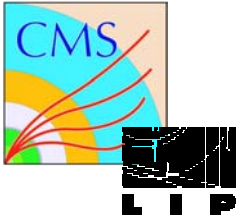
ECAL EventSize = 177.49 Kb**ECAL EventSize = 65.42 Kb**



ZS & SR Scenarios

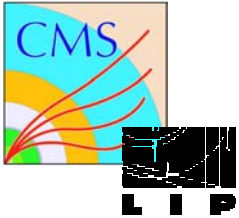


- Tower Selective Readout thresholds selection must depend on the ZS applied :
Setting Hth = 2.0 GeV, Lth = 0.6 GeV with ZS at 0σ we obtain an average ECAL Event Size of 95 Kb without losing significant physics data and obeying ECAL data volume target of 100Kb .



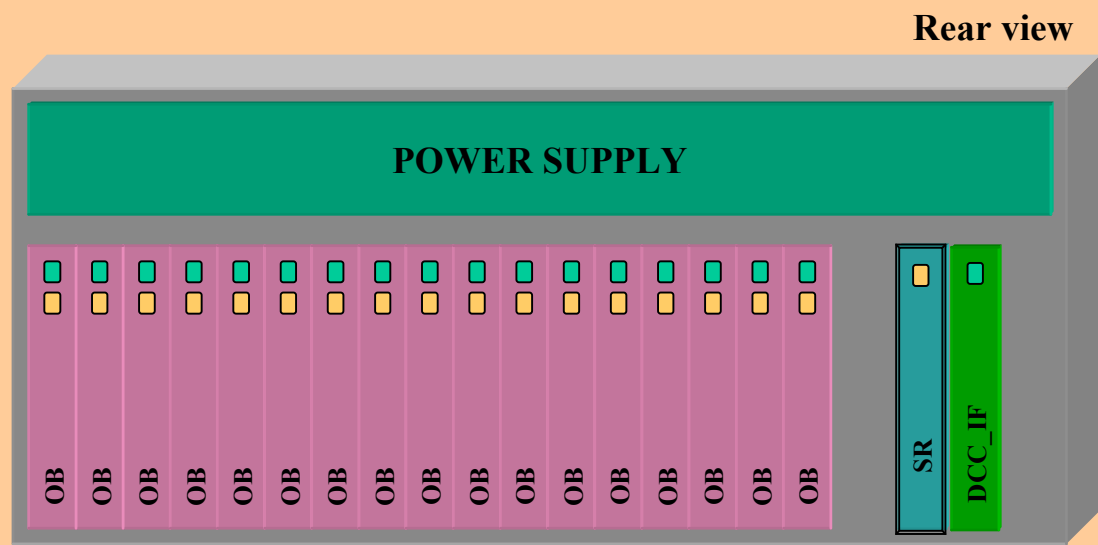
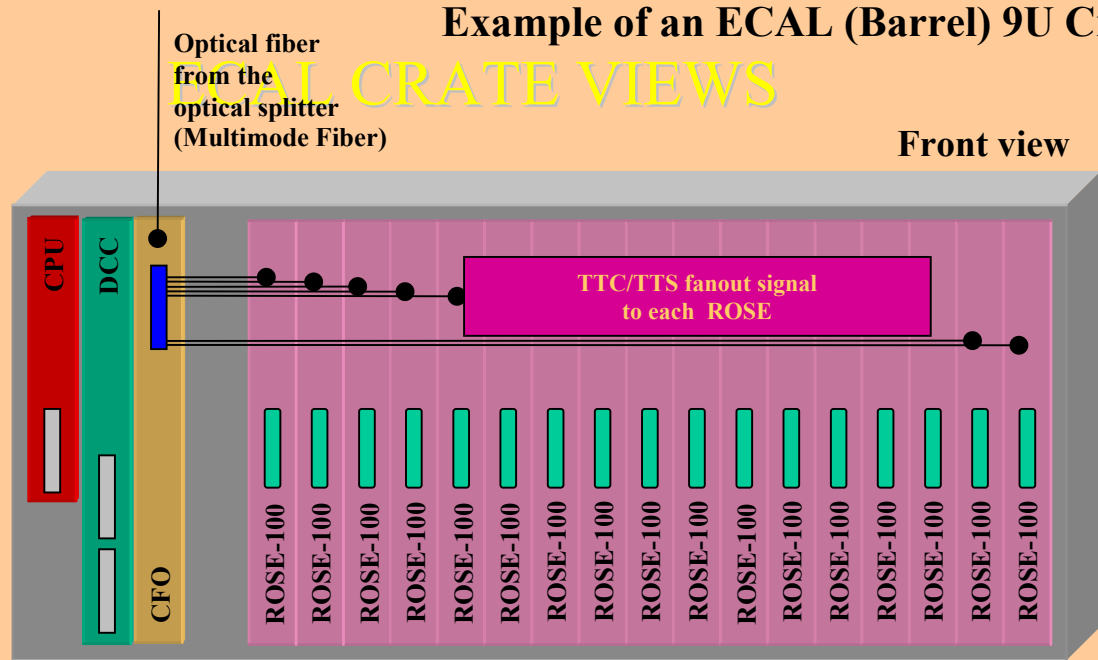
Data Concentrator Card for ECAL

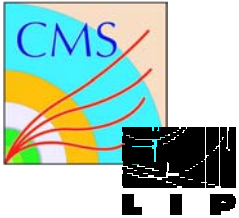
•DCC Conceptual Design



Example of an ECAL (Barrel) 9U Crate

LOCAL CRATE VIEWS





ECAL DCC partition

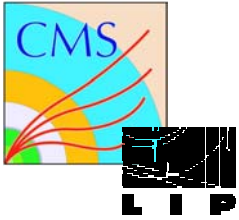
•DCC-MB (9U)

- Event Builder
- DAQ link
- Trigger link
- TTC_Rx (I2C)
- FM Interface

•DCC- IF (6U TB)

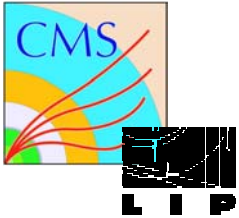
- Input Handlers
- 17 Input channels (LVDS channel link)
- 17 DP-RAM
- 17 handshakes

•DCC (2 Boards)

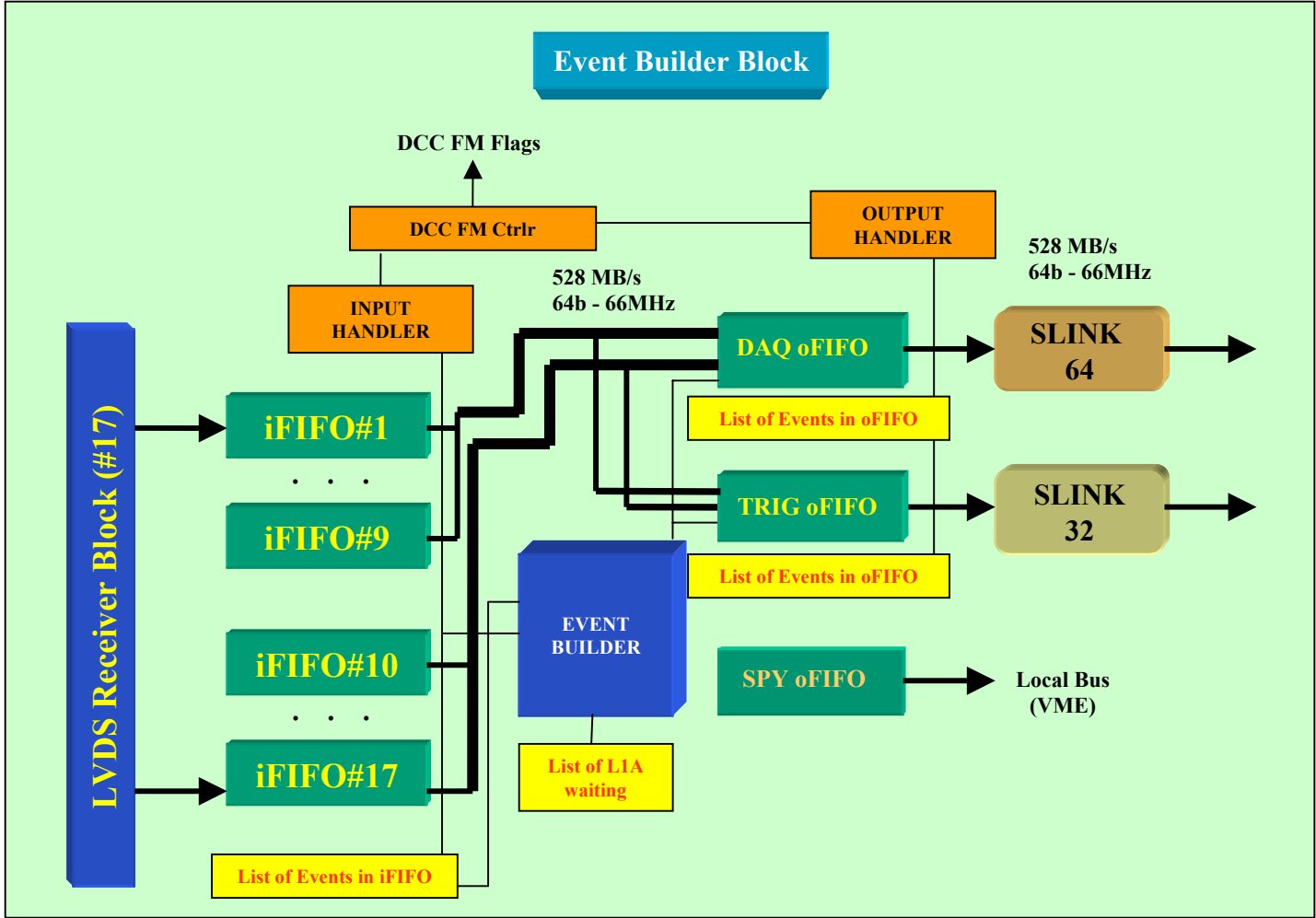


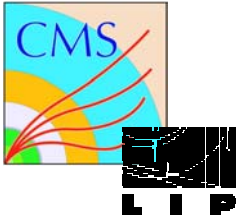
DCC Technological Choices

- **17 LVDS Channel Link inputs**
 - **32 Bits @ 40MHz**
 - **Input channel masking**
- **Input Dual Port Memories (32k x 36 bit - 66Mhz)**
 - **pre programmed partition size**
- **Internal Event Builder**
 - **Dual Internal Bus (Bandwidth up to 528MB/s)**
- **Outputs**
 - **Data Transfer to the ECAL DAQ (SLINK 64)
and Trigger DAQ (SLINK 32)**
 - **Event Spy memory (VME)**

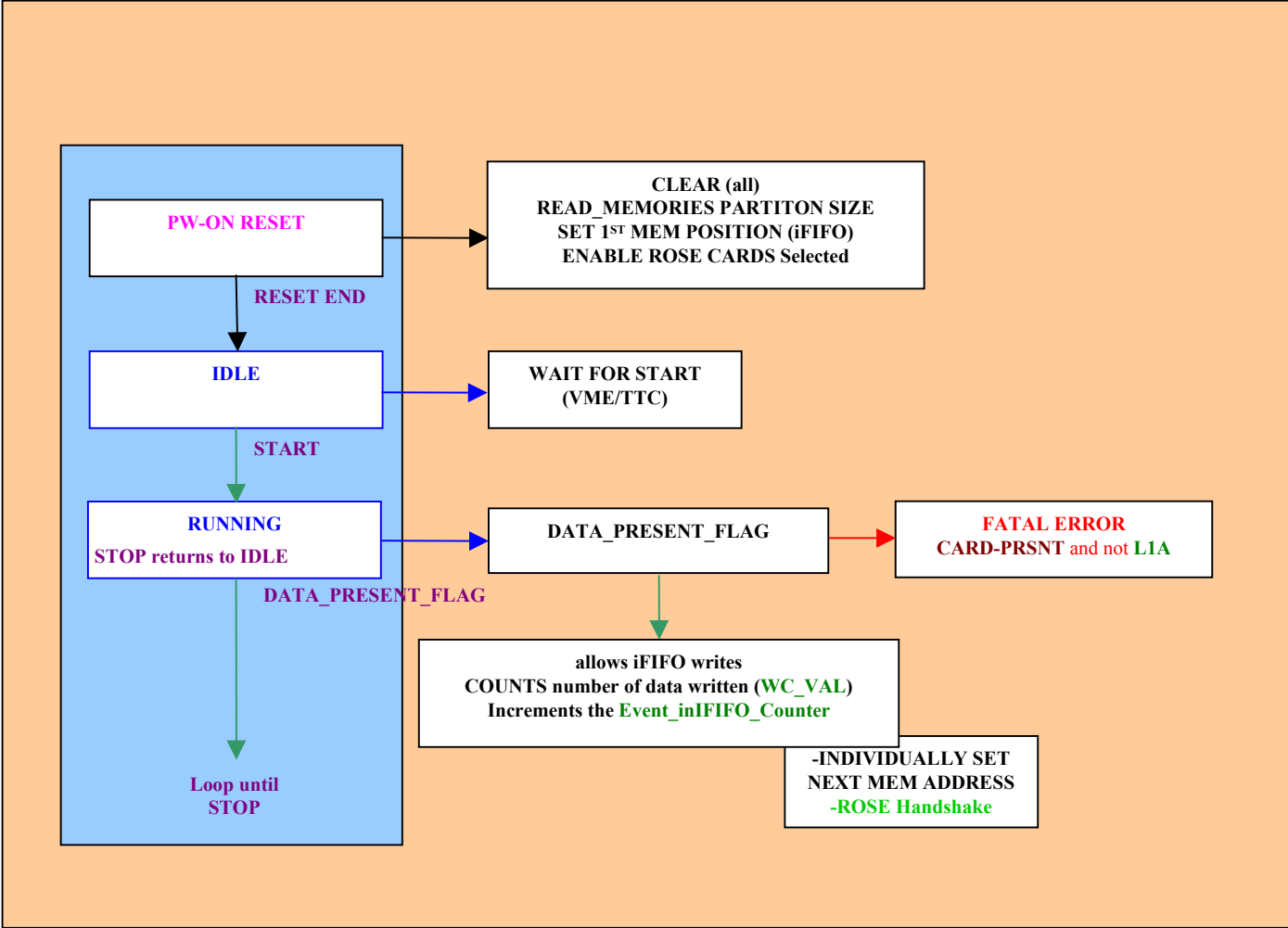


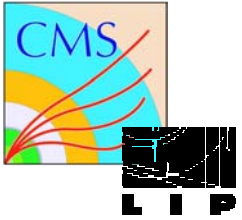
EVENT BUILDER BLOCK DIAGRAM



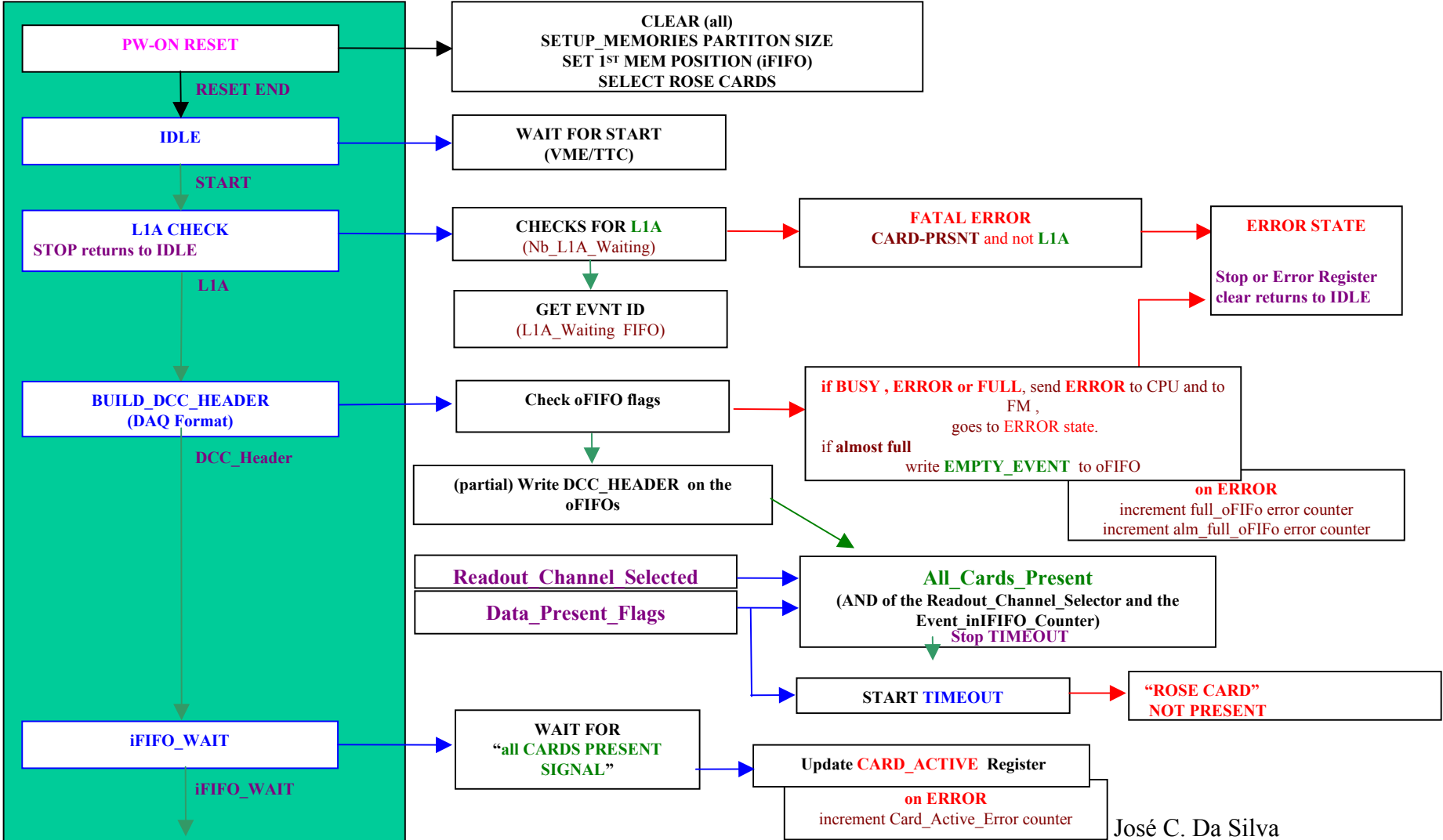


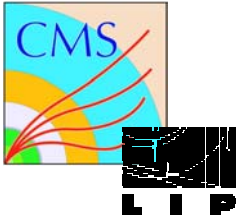
Input Handler



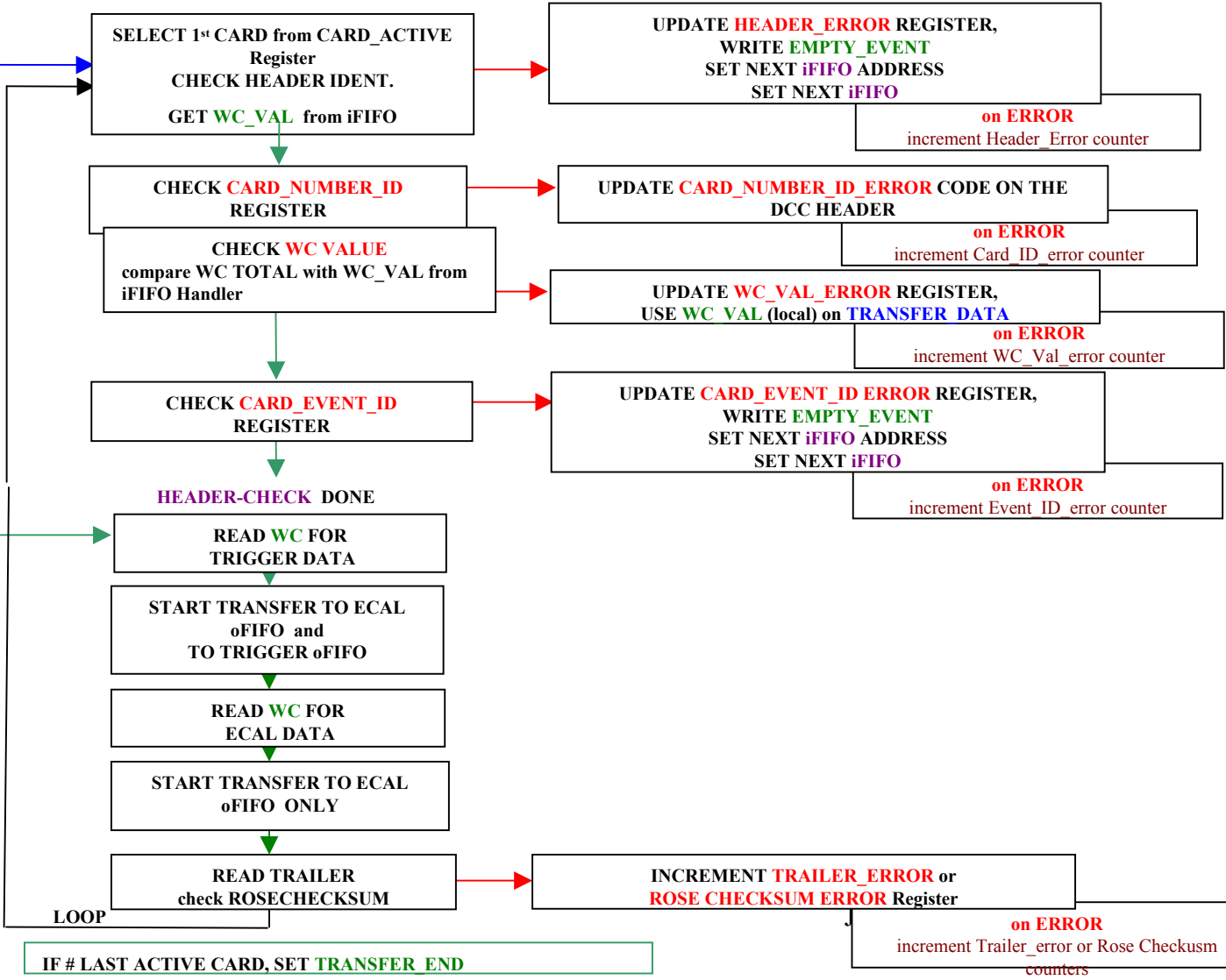
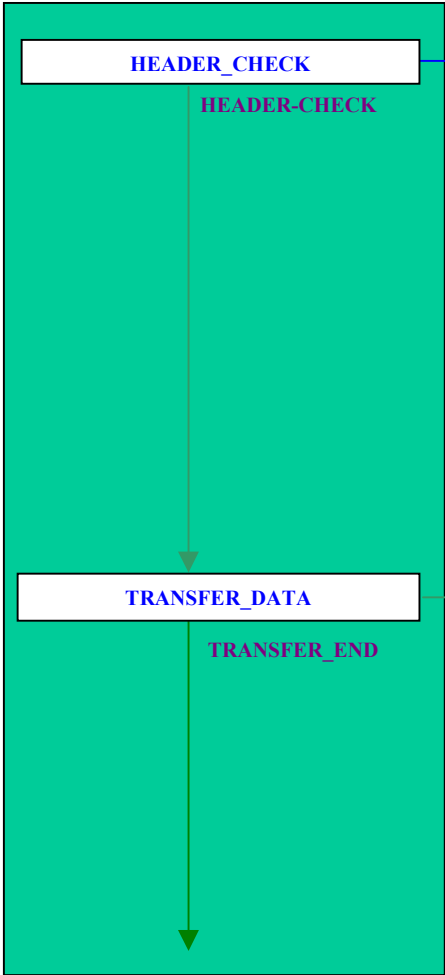


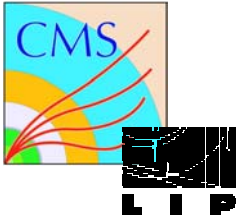
Event Builder SM (1)



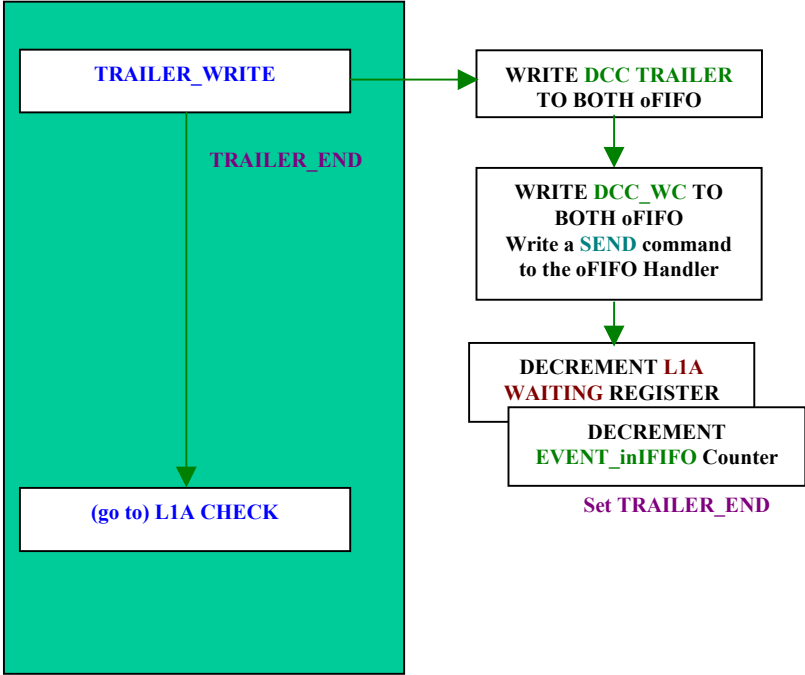


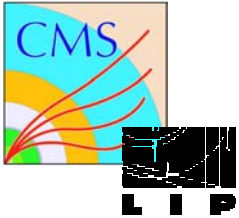
Event Builder SM (2)



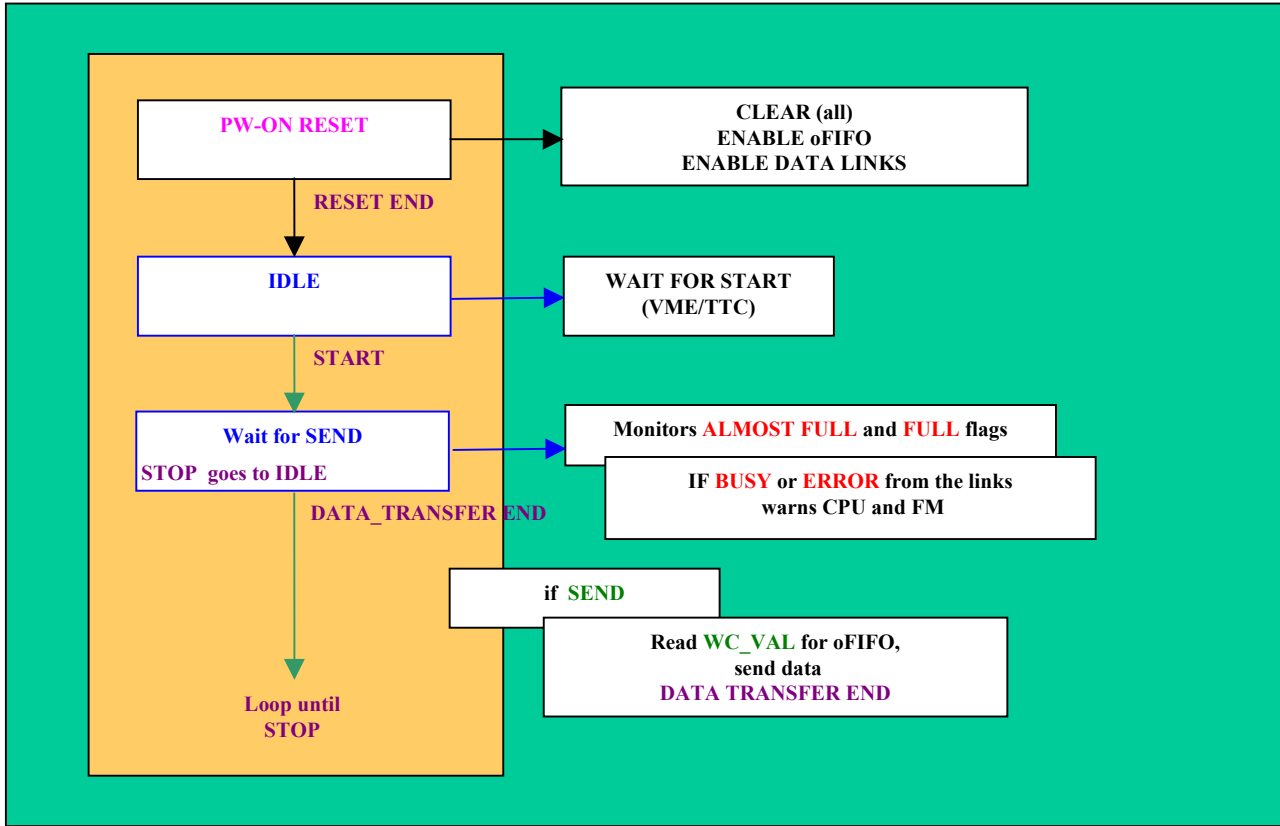


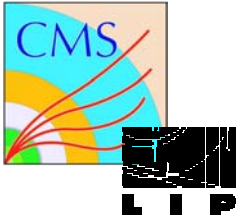
Event Builder SM (3)





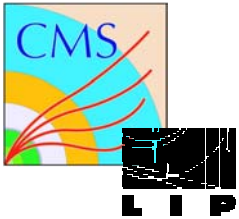
Output Handler





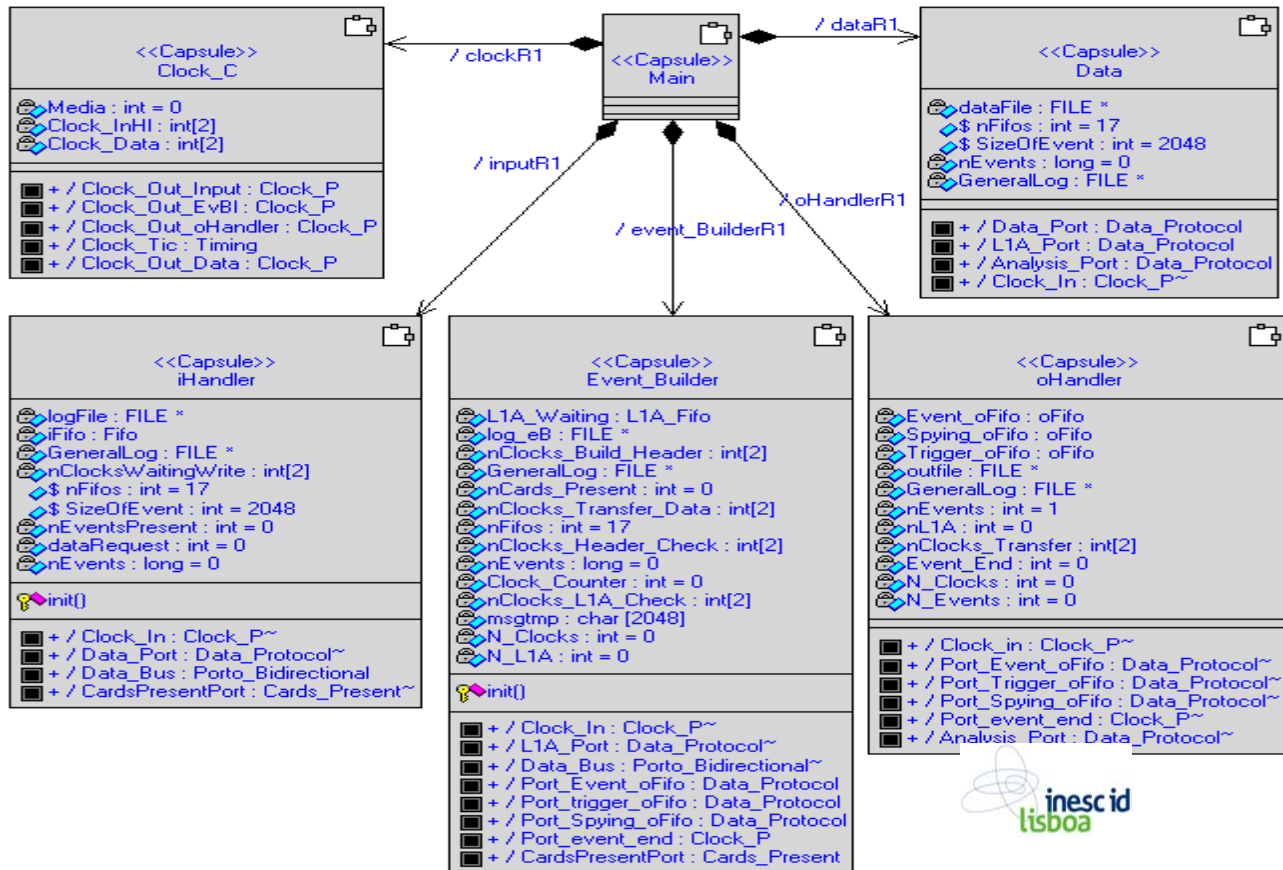
Hardware Modeling and Simulation

- **Raw data simulated with ORCA used as input**
- **Modeling of the Hardware**
- **Preliminary results of DCC simulation**

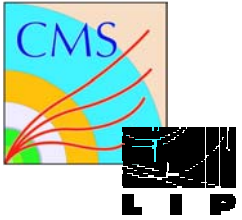


Hardware Modeling

- System Simulation using Rational Rose Real Time
- Input Raw Data from ORCA simulation

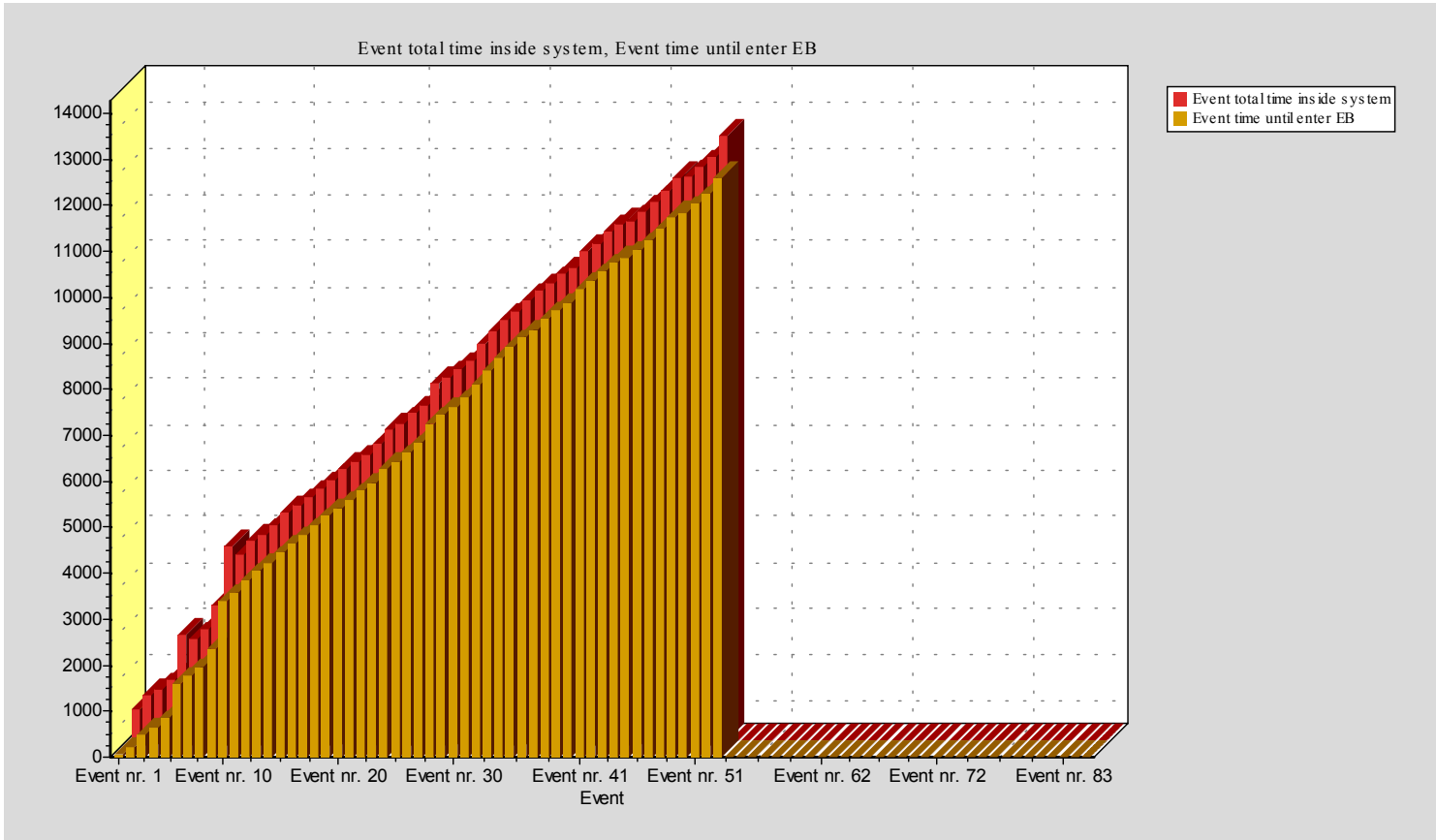


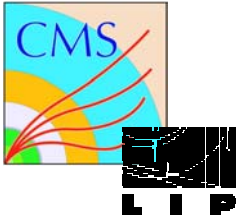
DCC High Level Model



Simulation Results

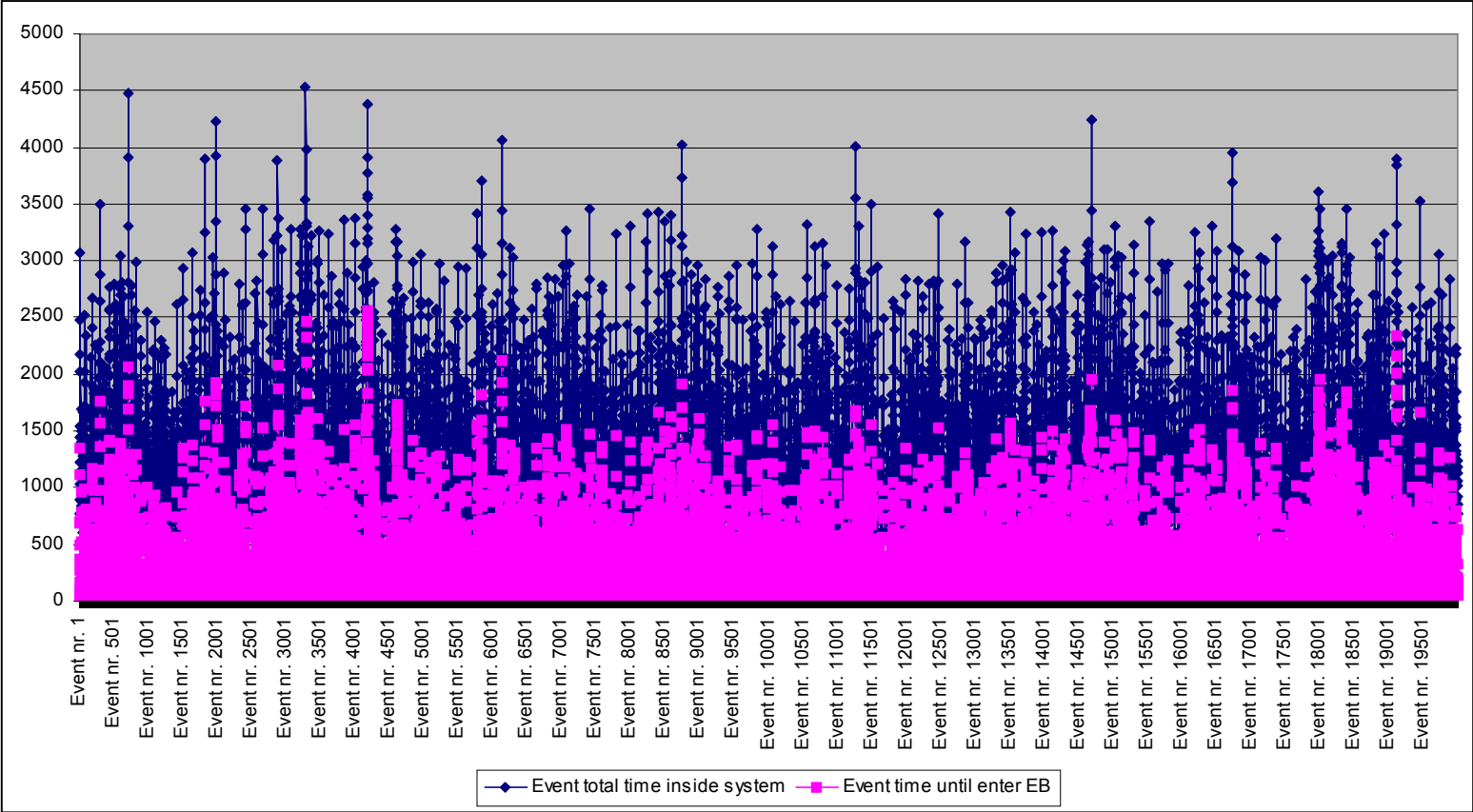
SR_ZS - DAQ 320MB/s - EB 160MB/s
(DAQ 64b@40Mhz) - (EB 32b@40MHZ)



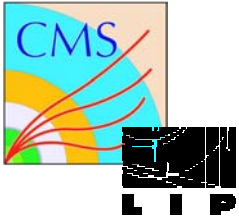


Simulation Results

SR_ZS - DAQ 320MB/s - EB 320MB/s
(DAQ 64b@40MHz) - (EB 64b@40MHz)



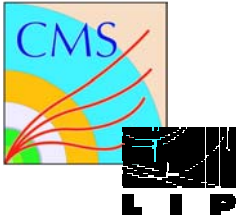
Axis X – L1A arrival (in event numbering)
Axis Y – Time that each event spends in the system and time to enter EB



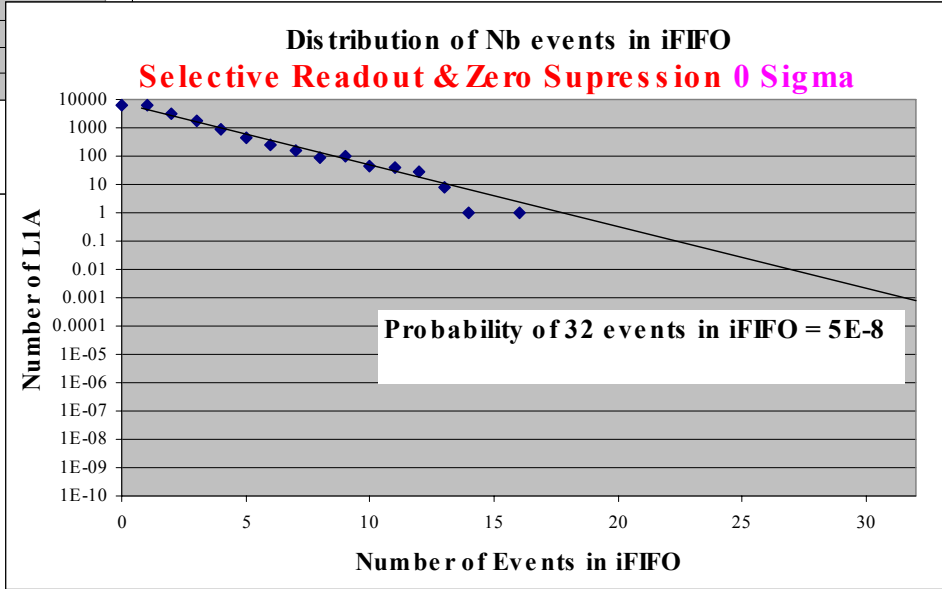
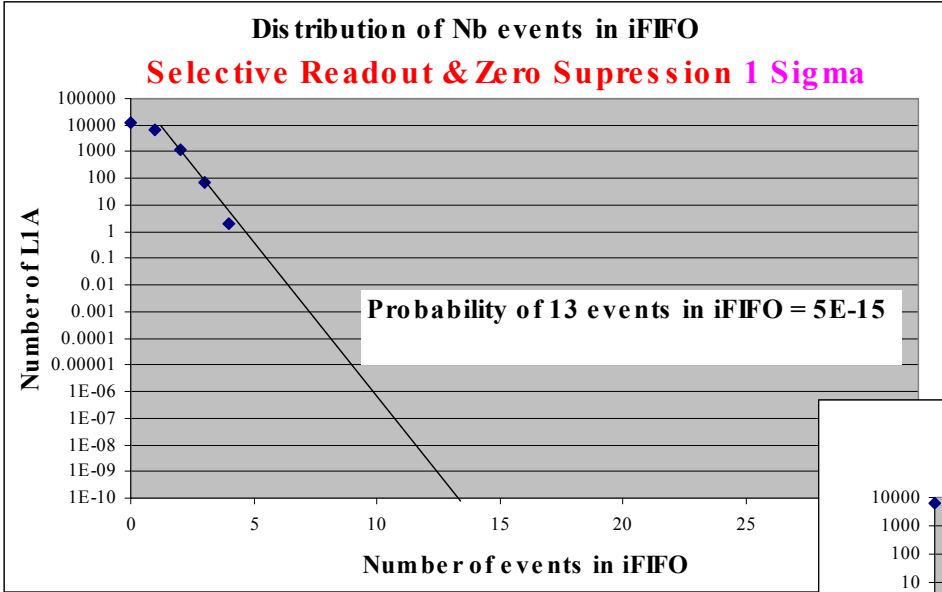
Summary of Simulations

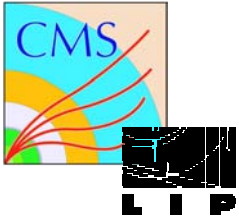
PRELIMINARY RESULTS

Data Selection	Total Event Size (average kbytes)	DCC Data Flow (average)	Simulated DCC Bandwidth (Mbyte/s)	DAQ link bandwidth (Mbyte/s)	Event Time in DCC (average microsec)	iFIFO occupancy (average nb events)	Time to overflow	oFIFO occupancy (average kbytes)
Selective Readout & Zero Spression (1σ)	53 kByte	95 Mbyte/s	160	160	Overflow	Overflow		Overflow
			320	320	14	0.5	6 years	1.5
Selective Readout & Zero Spression (0σ)	65 kByte	116 Mbyte/s	160	160	Overflow	Overflow		Overflow
			320	320	24	1.5	3 min	2.5



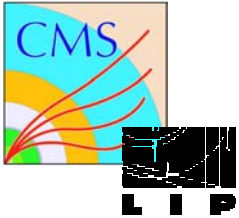
Overflow Probabilities





Conclusions

1. **Detailed ORCA simulations showed that a combination of selective readout and zero suppression reduces the CMS-ECAL average data volume to the target value (100 kBytes/event).**
2. **A conceptual design of the ECAL Data Concentration Card was developed, aiming at a data throughput of 528 Mbytes/s.**
3. **Simulations of the DCC hardware, using simulated physics data as input, were used to validate the design.**



Selective Readout Concept

